

KINU

Osaka, Japan | kinu.illustration@gmail.com

WORK EXPERIENCE

Art Tutor

(Remote) USA

Self-Employed

December 2017 - Present

- Utilized knowledge in digital & traditional art to teach private lessons.
- Developed comprehensive lesson plans to instruct how to use traditional media, design knowledge, understanding of composition, and ProCreate, as well as relevant art history knowledge.
- Fostered a space for growth and expression while encouraging practical application of artwork.

FPS Apparel

(Remote) Chester, New York

Art & Production Assistant

November 2023 - April 2026

- Leveraged design knowledge in color theory, layout to accurately produce correct designs for large-quantity apparel orders.
- Created wearable designs for various clients, including Subaru, University of Florida, SEGA, and Blizzard Entertainment.
- Solved technical/artistic problems in workflow, including artwork cleanup for printing.

Freelance Illustrator

(Remote) USA

Self-Employed

October 2021 - November 2023

- Remote commission-based, character designer & illustrator for clients.
- Successfully delivered custom artwork to streamers, writers, & small software teams.
- Created professional-level art using Adobe, Clip Studio Paint, Live2D, and ProCreate.

EDUCATION

Maryland Institute College of Art

Baltimore, MD

Bachelor of Fine Arts, Illustration

SKILLS

Tools: MS Office, Teams, Adobe CC (Photoshop, Illustrator, InDesign, Bridge), Adobe Acrobat, Clip Studio Paint, ProCreate, Live2D, VRoid Studio, Blender, Print Production Software

Skills: Digital Page Layouts, Digital Apparel Mockups, Color Management and Matching, Print Design Production, Apparel Design Pre-Production, Print Processes, Print Materials, Design Systems, Graphic Design, Character Design, Teaching, Communication, Problem Solving, Time Management.

Languages: Spanish, English

Interests: Creative writing, illustration, character design, video games, cats, language learning, and Japanese culture.